

Middle-earth: The Lidless Eye (April 1996)

Card List (417 Cards)

Original Promotional Material: In Middle-earth: The Lidless Eye, you play one of Sauron's nine Ringwraiths. Your goal is to marshal enough resources (represented by marshalling points) so the Dark Lord will be confident enough to send you and your armies to launch the first blow necessary to crush the Free Peoples. Since your fellow Ringwraiths do not agree how best to accomplish this goal (and of course none are as worthy as you), you must compete with them to be the first to gather enough forces to gain the Dark Lord's confidence. If your opponent has access to Middle-earth: The Wizards (METW) cards, you will also be able to play a Ringwraith against a Wizard.



Middle-earth: The Lidless Eye has 417 different cards. One sheet at Carta Mundi holds 121 cards. 5 different sheets were used to print the 417 cards. There is one rare sheet with no cards duplicated (thus, 121 rare cards); one uncommon sheet with no duplicates (thus, 121 uncommon cards); one starter only fixed sheet with several cards duplicated; one starter only common sheet with a few cards duplicated; and one booster only common sheet with no cards duplicated. All cards on the starter only common sheet are on the booster only common sheet.

Each 76-card starter deck contains 3 cards randomly selected from the rare sheet, 12 cards randomly selected from the uncommon sheet, 37 cards randomly selected from the starter only common sheet, and one fixed set of 24 cards (all of which appear on the fixed sheet). Each 15-card booster contains 1 card randomly selected from the rare sheet, 4 cards randomly selected from the uncommon sheet, and 10 cards randomly selected from the booster only common sheet. . F#: appears in # different fixed sets (out of five); R: rare, U: uncommon, CB: once on the booster only common sheet. CS#: # times on the starter only common sheet.

Ringwraith Avatars

Adûnaphel the Ringwraith	F1	Orc Captain	U+F1	Men of Dorwinion	F1	Gold Ring that Sauron Fancies	CB+CS1
Akhôrahil the Ringwraith	F1	Orc Chieftain	U+F1	Misty Mountain Wargs	U	High Helm	U
Dwar the Ringwraith	F1	Orc Sniffler	CB+CS1	Nûrniags	U	The Iron Crown	R
Hoarmûrath the Ringwraith	F1	Orc Tracker	CB+F5	Orcs of the Red Eye	U	The Least of Gold Rings	CB+F5
Indûr the Ringwraith	F1	Orc Veteran	CB+F5	Orcs of the Ephel Dûath	U	Magic Ring of Lies	U+F1
Khamûl the Ringwraith	F1	Ostisen	F1	Orcs of Angmar	U	Magic Ring of Fury	U+F1
Ren the Ringwraith	F1	Pon Opar	F1	Orcs of Moria	F1	Magic Ring of Guile	U+F1
Ûvatha the Ringwraith	F1	Radbug	U	Orcs of Gorgoroth	U	Magic Ring of Enigma	U+F1
The Witch-king	F2	Shagrat	F1	Orcs of Mirkwood	F1	Magic Ring of Savagery	U+F1
		Shâmas	R	Orcs of Gundabad	F1	Magic Ring of Weals	U
		Snaga	R	Orcs of the Ash Mountains	U	Magic Ring of Delusion	U
		Tarcil	R	Orcs of Udûn	U	Magic Ring of Shadows	U
		Threlin	R	Scatha Roused	R	Minor Ring	CB+CS1
		Troll Lout	CB+CS1	Scorba Roused	R	The Mithril-coat	R
		Troll-chief	U+F1	Smaug Roused	R	The One Ring	R
		Tros Hesnef	U	Snaga-hai	CB+CS1	The Oracle's Ring	R
		Uchel	U	Southrons	F1	Orc-draughts	CB+CS1
		Ufhak	R	Stone Trolls	U	Orc-liquor	CB+CS1
		Ulkaur the Tongueless	R	Umbarean Corsairs	U	Palantir of Osgiliath	R
				Ungol-Orcs	U	Palantir of Amon Sûl	R
				Uruk-hai	R	Palantir of Elostirion	R
				Variags of Khand	F1	Palantir of Annûminas	R
				Wargs of the Forochel	R	Palantir of Orthanc	U
				White Mountain Wolves	R	Palantir of Minas Tirith	U
				Woodmen	F1	Paltry Ring	CB+CS1
				Woses of the Eryn Vorn	R	Perfect Gold Ring	R
						Poison	R
						Red Book of Westmarch	U
						The Reviled Ring	R
						Sable Shield	U
						Saw-toothed Blade	CB+CS1
						Scroll of Isildur	U
						Shadow-cloak	U
						Strange Rations	CB+CS1
						Trifling Ring	CB+CS1
						The Warding Ring	R
						Whip	U

Minion Characters

Asternak	F1	Blackbole	R
Belegorn	U	Last Child of Ungoliant	R
Bróin	R	Stinker	U
Calendal	R	"Two-headed" Troll	R
Carambor	R	The Warg-king	R
Ciryaher	U	War-warg	CB+CS1
Dôgrib	U	War-wolf	CB+CS1
Dorelas	U		
Dunlending Spy	U		
Eradan	U		
Gorbag	F1		
Grishnákh	F1		
Gulla	R		
Hador	U		
Hendolen	R		
Horseman in the Night	CB+CS1		
Jerrek	F1		
Lagduf	U		
Layos	F1		
Lieutenant of Angmar	R		
Lieutenant of Morgul	R		
Lieutenant of Dol Guldur	R		
Luitprand	F1		
The Mouth	R		
Muzgash	F1		
Náin	R		
Nevido Smôd	F1		
Odoacer	F1		
Old Troll	U		
Orc Brawler	CB+CS1		

Minion Resources - Allies

Blackbole	R
Last Child of Ungoliant	R
Stinker	U
"Two-headed" Troll	R
The Warg-king	R
War-warg	CB+CS1
War-wolf	CB+CS1

Minion Resources - Factions

Agburanar Roused	R
Balchoth	R
Beornings	R
Black Trolls	U
Dunlendings	R
Easterlings	F1
Goblins of Goblin-gate	F1
Grey Mountain Goblins	F1
Half-trolls	U
Hill Trolls	R
Hillmen	R
Ice-orcs	R

Minion Resources - Items

A Little Gold Ring	CB+CS1
Binding-ring	R
Black Mace	U
Black-hide Shield	CB+CS1
Black-mail Coat	CB+CS1
Blazon of the Eye	CB+CS1
Bright Gold Ring	U
Broad-headed Spear	CB+CS1
Dwarven Ring of Durin's Tribe	R
Dwarven Ring of Dwalin's Tribe	R
Dwarven Ring of Bavor's Tribe	R
Dwarven Ring of Drûin's Tribe	R
Dwarven Ring of Barin's Tribe	R
Foul-smelling Paste	CB+CS1
Gleaming Gold Ring	CB+CS1

Minion Resources - Events

A Malady Without Healing	R
A Nice Place to Hide	CB+CS1
Adûnaphel Unleashed	R
Akhôrahil Unleashed	R

<i>All Thought Bent Upon It</i>	U	<i>Some Secret Art of Flame</i>	R	<i>Wargs</i>	CB+CS2	<i>Carn Dûm</i>	CB+F5
<i>An Untimely Whisper</i>	U	<i>Spying out the Land</i>	R	<i>Watcher in the Water</i>	U	<i>Caves of Ûlund</i>	F2
<i>Awaiting the Call</i>	U	<i>Stabbed Him in His Sleep</i>	CB+CS1	<i>Wild Trolls</i>	CB+CS1	<i>Cirith Gorgor</i>	U
<i>Back to the Fray</i>	U	<i>Sudden Call</i>	CB+F5			<i>Cirith Ungol</i>	U
<i>Bade to Rule</i>	CB+CS1	<i>Swag</i>	U	Hazards - Events			
<i>Bitter Cold</i>	R	<i>Swarm of Bats</i>	CB+CS1	<i>Arouse Defenders</i>	CB+CS1	<i>Dead Marshes</i>	U
<i>Black Rain</i>	R	<i>Swift Strokes</i>	U	<i>Arouse Denizens</i>	CB+CS1	<i>Dimrill Dale</i>	U
<i>Black Rider</i>	CB+CS1	<i>Test of Fire</i>	CB+CS1	<i>Awaken Defenders</i>	CB+CS1	<i>Dol Amroth</i>	R
<i>Blow Turned</i>	CB+CS1	<i>That Ain't No Secret</i>	CB+CS1	<i>Awaken Denizens</i>	CB+CS1	<i>Dol Guldur</i>	CB+F5
<i>Bold Thrust</i>	CB+CS1	<i>That's Been Heard Before Tonight</i>	CB+CS1	<i>Call of Home</i>	CB+CS1	<i>Drúadan Forest</i>	U
<i>Burning Rick, Cot, and Tree</i>	U	<i>They Ride Together</i>	R	<i>Chill Them with Fear</i>	R	<i>Dunharrow</i>	U
<i>By the Ringwraith's Word</i>	CB	<i>Thing Stolen</i>	U	<i>Covetous Thoughts</i>	U	<i>Dunnish Clan-hold</i>	U
<i>Catch an Elusive Scent</i>	U	<i>Threats</i>	R	<i>Darkness under Tree</i>	R	<i>Easterling Camp</i>	F1
<i>Come By Night Upon Them</i>	R	<i>Tiding of Death</i>	R	<i>Despair of the Heart</i>	CB+CS1	<i>Edoras</i>	U
<i>Crack in the Wall</i>	U	<i>To Satisfy the Questioner</i>	CB+CS1	<i>Doors of Night</i>	CB+CS1	<i>Ettenmoors</i>	F5
<i>Crooked Promptings</i>	CB	<i>Under his Blow</i>	CB+CS1	<i>Fell Winter</i>	CB+CS1	<i>Geann a-Lisch</i>	CB+F5
<i>Deeper Shadow</i>	U	<i>Ûvatha Unleashed</i>	R	<i>Foolish Words</i>	CB+CS2	<i>Gladden Fields</i>	U
<i>Diversion</i>	CB	<i>Veils of Shadow</i>	R	<i>Greed</i>	CB+CS2	<i>Glittering Caves</i>	U
<i>Down Down to Goblin-town</i>	U	<i>Voices of Malice</i>	CB	<i>Heedless Revelry</i>	R	<i>Gobel Mírlond</i>	U
<i>Dwar Unleashed</i>	R	<i>The Water's Tithe</i>	U	<i>Incite Defenders</i>	CB+CS1	<i>Goblin-gate</i>	F1
<i>Fell Rider</i>	CB+CS1	<i>We Have Come to Kill</i>	R	<i>Incite Denizens</i>	CB+CS1	<i>Gondmaeglom</i>	F1
<i>Focus Palantir</i>	U	<i>Weigh All Things to a Nicety</i>	CB	<i>Long Winter</i>	CB+CS1	<i>Haudh-in-Gwanûr</i>	F1
<i>Forced March</i>	CB+CS1	<i>Where There's a Whip</i>	R	<i>Lost in Border-lands</i>	CB+CS1	<i>Henneth Annûn</i>	U
<i>Foul Trophies</i>	R	<i>While the Yellow Face Sleeps</i>	R	<i>Lost in Free-domains</i>	CB+CS1	<i>Hermit's Hill</i>	U
<i>Freeze the Flesh</i>	R	<i>Wisdom to Wield</i>	U	<i>Lost in Wilderness</i>	CB+CS1	<i>Iron Hill Dwarf-hold</i>	R
<i>Gifts as Given of Old</i>	CB+CS1	<i>The Witch-king Unleashed</i>	R	<i>Lost in Shadow-lands</i>	CB+CS1	<i>Isengard</i>	U
<i>Gold Chains in the Wind</i>	R	<i>Words of Menace and Deceit</i>	R	<i>Lure of Expedience</i>	CB+CS1	<i>Lake-town</i>	U
<i>Heralded Lord</i>	U			<i>Lure of Nature</i>	CB+CS1	<i>Lond Galen</i>	U
<i>Hidden Ways</i>	CB+CS1	Hazards - Creatures		<i>Lure of the Senses</i>	CB+CS1	<i>The Lonely Mountain</i>	F2
<i>Hide in Dark Places</i>	U	<i>Ambusher</i>	CB+CS1	<i>Minions Stir</i>	U	<i>Lossadan Cairn</i>	U
<i>Hoarmûrath Unleashed</i>	R	<i>Arthadan Rangers</i>	U	<i>Muster Disperses</i>	CB+CS1	<i>Lossadan Camp</i>	U
<i>Honey on the Tongue</i>	R	<i>Barrow-wight</i>	U	<i>News of Doom</i>	R	<i>Minas Morgul</i>	CB+F5
<i>I'll Be At Your Heels</i>	CB+CS1	<i>Beorning Toll</i>	R	<i>Nothing to Eat or Drink</i>	CB+CS1	<i>Minas Tirith</i>	F3
<i>I'll Report You</i>	CB+CS1	<i>The Border-watch</i>	CB+CS2	<i>Plague</i>	R	<i>Moria</i>	F2
<i>In the Name of Mordor</i>	U	<i>Brigands</i>	CB+CS1	<i>Plague of Wights</i>	U	<i>Mount Doom</i>	U
<i>Indûr Unleashed</i>	R	<i>Cave Worm</i>	CB+CS1	<i>Rats!</i>	U	<i>Mount Gram</i>	U
<i>Iron Road</i>	U	<i>Cave-drake</i>	CB+CS1	<i>Rebel-talk</i>	CB+CS1	<i>Mount Gundabad</i>	F1
<i>Khamûl Unleashed</i>	R	<i>Corpse-candle</i>	CB+CS1	<i>The Ring Will Have But One Master</i>	R	<i>Nûrniag Camp</i>	U
<i>Kill All But NOT the Halflings</i>	R	<i>Dire Wolves</i>	CB+CS2	<i>River</i>	CB+CS1	<i>Ost-in-Edhil</i>	U
<i>Leg It Double Quick</i>	R	<i>Elf-lord Revealed in Wrath</i>	R	<i>The Roving Eye</i>	R	<i>Pelargir</i>	U
<i>The Lidless Eye</i>	R	<i>Elves Upon Errantry</i>	CB+CS2	<i>Searching Eye</i>	CB+CS1	<i>Raider-hold</i>	U
<i>Messenger of Mordor</i>	R	<i>Ent in Search of the Entwives</i>	U	<i>Shut Yer Mouth</i>	U	<i>Ruined Signal Tower</i>	U
<i>Morgul-blade</i>	R	<i>Ghosts</i>	CB+CS1	<i>So You've Come Back</i>	U	<i>Sarn Gorwing</i>	F1
<i>Motionless Among the Slain</i>	R	<i>Ghouls</i>	CB+CS2	<i>Something Has Slipped</i>	R	<i>Shelob's Lair</i>	U
<i>The Names Among Them</i>	CB+CS1	<i>Giant</i>	CB+CS1	<i>Stay Her Appetite</i>	R	<i>Shrel-Kain</i>	F1
<i>News Must Get Through</i>	CB+CS1	<i>Giant Spiders</i>	CB+CS2	<i>Stench of Mordor</i>	U	<i>Southron Oasis</i>	F1
<i>News of the Shire</i>	R	<i>Gondorian Rangers</i>	CB+CS2	<i>Thrice Outnumbered</i>	U	<i>Stone-circle</i>	U
<i>No More Nonsense</i>	R	<i>Hobgoblins</i>	CB+CS1	<i>Tidings of Bold Spies</i>	CB+CS2	<i>The Stones</i>	R
<i>No News of Our Riding</i>	R	<i>Horse-lords</i>	CB+CS1	<i>Tidings of Doubt and Danger</i>	U	<i>Tharbad</i>	U
<i>Not Slay Needlessly</i>	U	<i>Huorn</i>	CB+CS1	<i>Twilight</i>	CB+CS1	<i>Thranduil's Halls</i>	F2
<i>Old Cache</i>	CB+CS1	<i>Land-drake</i>	CB+CS1	<i>Veils Flung Away</i>	U	<i>Urlurtsu Nurn</i>	R
<i>Old Prejudice</i>	R	<i>Landroval</i>	R	<i>Waiting Shadow</i>	R	<i>Vale of Erech</i>	F3
<i>One Dear to You</i>	R	<i>Lawless Men</i>	CB+CS2	<i>Wake of War</i>	CB+CS1	<i>Variag Camp</i>	F1
<i>Orc Quarrels</i>	CB+CS1	<i>Lesser Spiders</i>	CB+CS2	<i>Weariness of the Heart</i>	CB+CS1	<i>The White Towers</i>	U
<i>Orc Stealth</i>	U	<i>Marsh-drake</i>	CB+CS1	<i>Webs of Fear and Treachery</i>	R	<i>The Wind Throne</i>	F1
<i>Orc-mounts</i>	R	<i>Orc-raiders</i>	CB+CS1	<i>Wrath of the West</i>	U	<i>Woodmen-town</i>	F1
<i>Poisonous Despair</i>	U	<i>Orc-warband</i>	CB+CS1			<i>The Worthy Hills</i>	R
<i>Ready to His Will</i>	R	<i>Orc-watch</i>	CB+CS1			<i>Wose Passage-hold</i>	U
<i>Remnants of Old Robberies</i>	R	<i>Pirates</i>	R	Minion Sites			
<i>Ren Unleashed</i>	R	<i>Sellswords Between Charters</i>	CB+CS2	<i>Amon Hen</i>	U	<i>Zarak Dûm</i>	F1
<i>The Ring Leaves Its Mark</i>	CB	<i>Slayer</i>	CB+CS1	<i>Bag End</i>	U		
<i>Rumor of the One</i>	R	<i>Sons of Kings</i>	CB+CS2	<i>Bandit Lair</i>	U		
<i>Ruse</i>	R	<i>Stirring Bones</i>	CB+CS2	<i>Barad-dûr</i>	F5		
<i>Secrets of their Forging</i>	U	<i>Thranduil's Folk</i>	R	<i>Barrow-downs</i>	F1		
<i>Seize Prisoners</i>	CB+CS1	<i>Thunder's Companion</i>	CB+CS1	<i>Beorn's House</i>	U		
<i>Skies of Fire</i>	CB	<i>True Fire-drake</i>	CB+CS1	<i>Blue Mountain Dwarf-hold</i>	R		
<i>Smart and Secret</i>	CB+CS1	<i>Uruk-lieutenant</i>	R	<i>Bree</i>	U		
<i>Smoke on the Wind</i>	R	<i>Wandering Eldar</i>	R	<i>Burh Widu</i>	F1		
<i>Sneakin'</i>	R			<i>Cameth Brin</i>	U		